

Batch Normalization

Batch Normalization

[Ioffe and Szegedy, 2015]

“you want zero-mean unit-variance activations? just make them so.”

consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

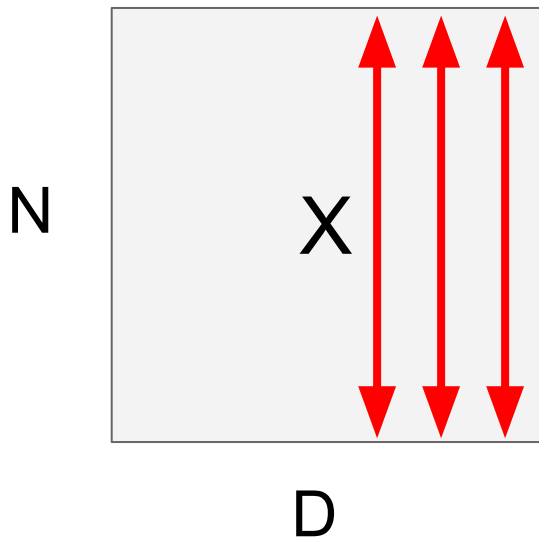
$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

this is a vanilla
differentiable function...

Batch Normalization

[Ioffe and Szegedy, 2015]

Input: $x : N \times D$



$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j}$$

Per-channel mean,
shape is D

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$

Per-channel var,
shape is D

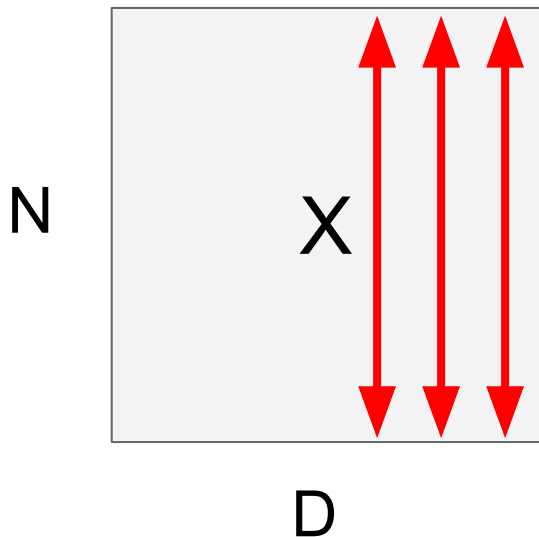
$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

Normalized x,
Shape is N x D

Batch Normalization

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$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

Normalized x,
Shape is N x D

Problem: What if zero-mean, unit variance is too hard of a constraint?

Batch Normalization

[Ioffe and Szegedy, 2015]

Input: $x : N \times D$

Learnable scale and shift parameters:

$$\gamma, \beta : D$$

Learning $\gamma = \sigma$,
 $\beta = \mu$ will recover the
identity function!

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j}$$

Per-channel mean,
shape is D

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$

Per-channel var,
shape is D

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

Normalized x,
Shape is N x D

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

Output,
Shape is N x D

Batch Normalization: Test-Time

Estimates depend on minibatch;
can't do this at test-time!

Input: $x : N \times D$

Learnable scale and shift parameters:

$$\gamma, \beta : D$$

Learning $\gamma = \sigma$,
 $\beta = \mu$ will recover the
identity function!

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean, shape is } D$$
$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2 \quad \text{Per-channel var, shape is } D$$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}} \quad \text{Normalized } x, \text{ Shape is } N \times D$$

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j \quad \text{Output, Shape is } N \times D$$

Batch Normalization: Test-Time

Input: $x : N \times D$

$$\mu_j = \text{(Running) average of values seen during training}$$

Per-channel mean,
shape is D

Learnable scale and shift parameters:

$$\gamma, \beta : D$$

$$\sigma_j^2 = \text{(Running) average of values seen during training}$$

Per-channel var,
shape is D

During testing batchnorm becomes a linear operator!
Can be fused with the previous fully-connected or conv layer

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

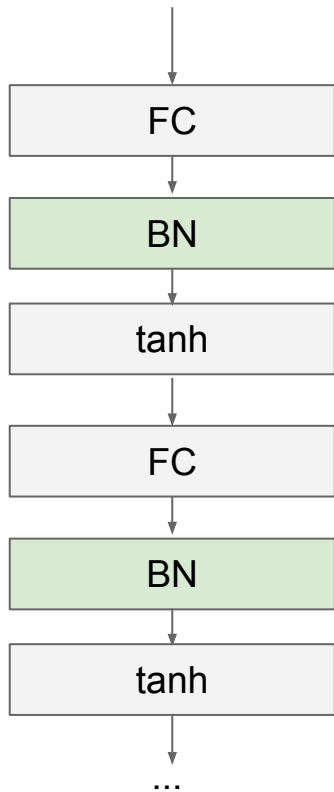
Normalized x,
Shape is N x D

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

Output,
Shape is N x D

Batch Normalization

[Ioffe and Szegedy, 2015]

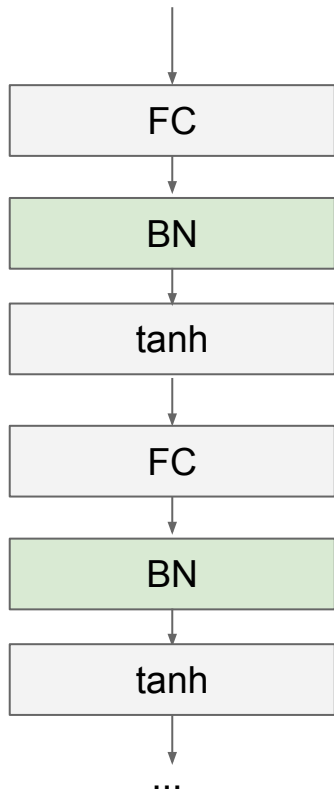


Usually inserted after Fully Connected or Convolutional layers, and before nonlinearity.

$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

Batch Normalization

[Ioffe and Szegedy, 2015]




- Makes deep networks **much** easier to train!
- Improves gradient flow
- Allows higher learning rates, faster convergence
- Networks become more robust to initialization
- Acts as regularization during training
- Zero overhead at test-time: can be fused with conv!
- **Behaves differently during training and testing: this is a very common source of bugs!**

Batch Normalization for ConvNets

Batch Normalization for
fully-connected networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize 

$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{1} \times \mathbf{D}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma} (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

Batch Normalization for
convolutional networks
(Spatial Batchnorm, BatchNorm2D)

$$\mathbf{x}: \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$$

Normalize   

$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$$

$$\mathbf{y} = \boldsymbol{\gamma} (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

Layer Normalization

Batch Normalization for fully-connected networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize



$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{1} \times \mathbf{D}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma} (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

Layer Normalization for fully-connected networks
Same behavior at train and test!
Can be used in recurrent networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize



$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{N} \times \mathbf{1}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma} (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

Instance Normalization

Batch Normalization for
convolutional networks

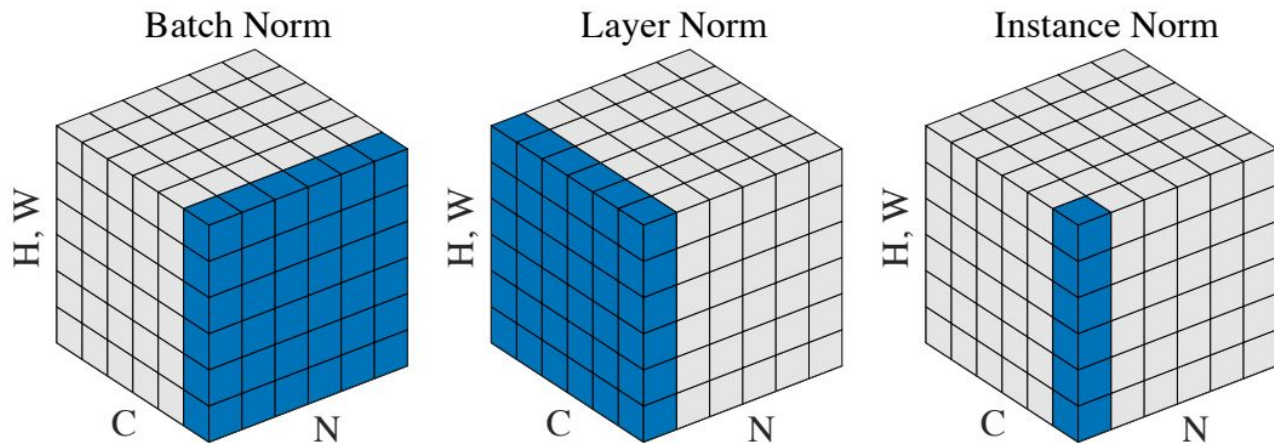
$$\begin{array}{l} \mathbf{x} : \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W} \\ \text{Normalize} \quad \downarrow \quad \downarrow \quad \downarrow \\ \boldsymbol{\mu}, \boldsymbol{\sigma} : \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1} \\ \boldsymbol{\gamma}, \boldsymbol{\beta} : \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1} \\ \mathbf{y} = \boldsymbol{\gamma} (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta} \end{array}$$

Instance Normalization for
convolutional networks
Same behavior at train / test!

$$\begin{array}{l} \mathbf{x} : \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W} \\ \text{Normalize} \quad \quad \quad \downarrow \quad \downarrow \\ \boldsymbol{\mu}, \boldsymbol{\sigma} : \mathbf{N} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1} \\ \boldsymbol{\gamma}, \boldsymbol{\beta} : \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1} \\ \mathbf{y} = \boldsymbol{\gamma} (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta} \end{array}$$

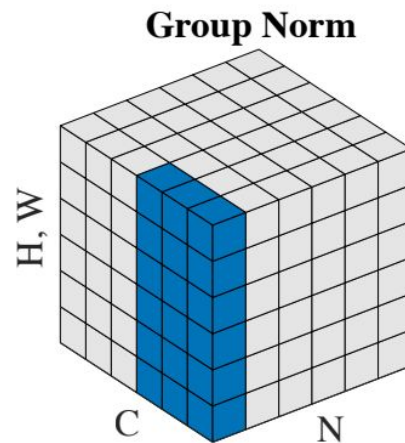
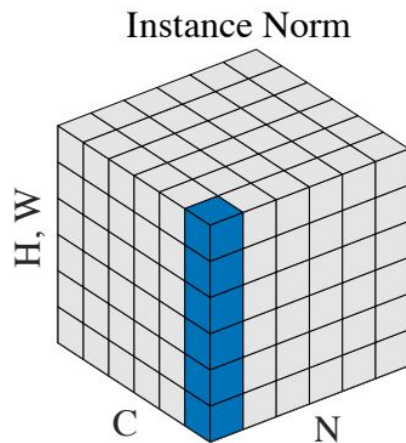
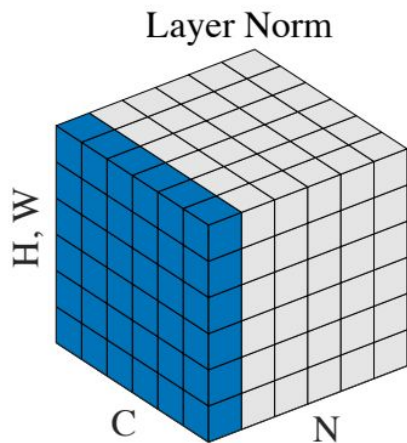
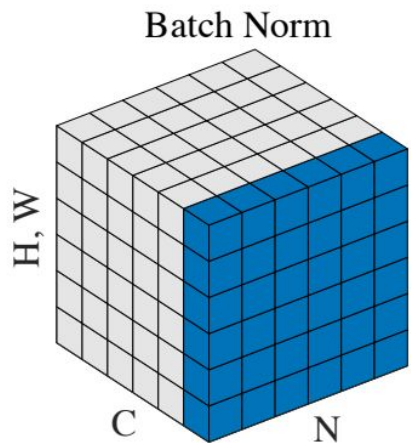
Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

Comparison of Normalization Layers



Wu and He, "Group Normalization", ECCV 2018

Group Normalization



Wu and He, "Group Normalization", ECCV 2018